




Panzer Lehr				Panzer Lehr				Panzer Lehr				Panzer Lehr			
															
GERMAN				GERMAN				GERMAN				GERMAN			
PLATOON LEADER				SQUAD LEADER				RIFLEMAN				LMG			
															
															
Morale/Panic 6/7				Morale/Panic 5/6				Morale/Panic 4/5				Morale/Panic 4/5			
VETERAN				VETERAN				VETERANS				VETERAN			
CCV GM/PIN				CCV GM/PIN				Points				CCV GM/PIN WF/REP Points			
LM 0/+1/+2				MP 8/4				RIFLE 9/5				LMG 5/1			
MP 9/5				Pts 56/66/76				StG 44 8/4				-7(-5)/2+ 72			
								20				28			
				51				28				72			

Panzer Lehr



GERMAN

MMG




CLOSE	MEDIUM	LONG	EXTREME
+3 (+1)	+3 (+1)	+4 (+2)	+4 (+2)

Morale/Panic
4/5

VETERAN

CCV	GM/PIN	WF/REP	Points
MMG	4/0	-7(-5)/1+	129

Add "To Hit" result to **HE** (to hit must inc "0")
 Add "To Hit" result to AP.
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #
 No moving fire.

RANGE	To Hit #	FV
AP/HE	crewed/uncrewed	
CLOSE	0-3	0-1
MEDIUM	0-1	2
LONG	-	-
EXTREME	-	-

PANZERSCHRECK

PANZERSCHRECK




Morale/Panic
4/5

VETERAN

CCV	GM/PIN	WF/REP	Points
PzSk	4/1	-2(0)/4+	89

Panzer Lehr



GERMAN

GUN CREWMAN




Morale/Panic
3/4

VETERAN



CCV	GM/PIN	Points
Rifle	8/4	15

Add "To Hit" result to HE FV (if to hit inc "0")
 Two man crew "To Hit" -1
 One man crew "To Hit" -2
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #

RANGE	To Hit	AP	HE
CLOSE	0-5	10	2
MEDIUM	0-3	8	2
LONG	0-1	6	2
EXTREME	1	5	2

Pak 40

Pak 40

Dam/Des
5/9

VETERAN

CCV	GM/PIN	Points	WF/REP	Points
			-5/2+	287