

luftwaffe feld Division

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GERMAN

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PLATOON LEADER

SQUAD LEADER

RIFLEMAN

LMG



Morale/Panic
5/6



Morale/Panic
4/5



Morale/Panic
2/3

SECOND LINE



Morale/Panic
2/3

SECOND LINE

SECOND LINE

CCV GM/PIN Points

SECOND LINE

CCV	GM/PIN	LM	0/+1
MP	8/4	Pts	51/61

CCV	GM/PIN	Points
MP	7/3	43

RIFLE	7/3	10
MP/AR	6/2	13

CCV	GM/PIN	WF/REP	Points
LMG	3/0	-7(-5)/2+	36



GERMAN



GERMAN

RANGE		To Hit #		crewed/uncrewed		FV	
CLOSE	0-3	NA	NA	NA	NA	NA	-
MEDIUM	0-3	0-1	0	0	0	0	0
LONG	0-1	1	0	0	0	0	0
EXTREME	1	2	0	0	0	0	0

Add "To Hit" result to FV (To Hit must inc "0")

Target Acquired: "To Hit" +1

Target Moving: Positive "To Hit" #

Target in Wood/Jungle/Orchard

Ignore Terrain CV

5cm MORTAR

RANGE		To Hit #		crewed/uncrewed		AP/HE	
CLOSE	0-3	0-1	4/1	0-1	4/1	0-1	4/1
MEDIUM	0-1	2	4/1	0-1	4/1	0-1	4/1
LONG	-	-	-	-	-	-	-
EXTREME	-	-	-	-	-	-	-

Add "To Hit" result to HE (To hit must inc "0")

Add "To Hit" result to AP

Target Acquired: "To Hit" +1

Target Moving: Positive "To Hit" #

No moving fire.

PANZERSCHRECK

MMG

Morale/Panic	
CLOSE	MEDIUM
+3 (+1)	+3 (+1)
LONG	EXTREME
+4 (+2)	+4 (+2)
3/4	

SECOND LINE

CCV	GM/PIN	WF/REP	Points
MMG	3/0	-7(-5)/1+	97

GUN CREWMAN

Morale/Panic	
2/3	

SECOND LINE

CCV	GM/PIN	Points
Rifle	7/3	10

5cm MORTAR

Morale/Panic	
2/3	

SECOND LINE

CCV	GM/PIN	WF/REP	Points
5cm	2/0	-5(-2)/3+	40

PANZERSCHRECK

Morale/Panic	
2/3	

SECOND LINE

CCV	GM/PIN	WF/REP	Points
PzSk	2/0	-2(0)/4+	44

Add "To Hit" result to HE FV (if "To Hit" inc "0")
 Two man crew "To Hit" -1
 One man crew "To Hit" -2
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #

RANGE	To Hit	AP	HE
CLOSE	0-5	5	-1
MEDIUM	0-3	3	-1
LONG	0-1	1	-1
EXTREME	1	0	-1

2cm FLAK 38

2cm FLAK 38



0-12"	12"-36"	36"-60"	60"+	Dam/Des
+2 (+1)	+2 (+1)	+2 (+1)	+2 (+1)	5/9

WF/REP

-5/2+

Points

98