

AIRBORNE



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BRITISH

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PLATOON LEADER

SECTION LEADER

RIFLEMAN

BREN GUN



Morale/Panic

6/7



Morale/Panic

5/6



Morale/Panic

4/5

ELITE



Morale/Panic

4/5

ELITE

ELITE

CCV GM/PIN

Points

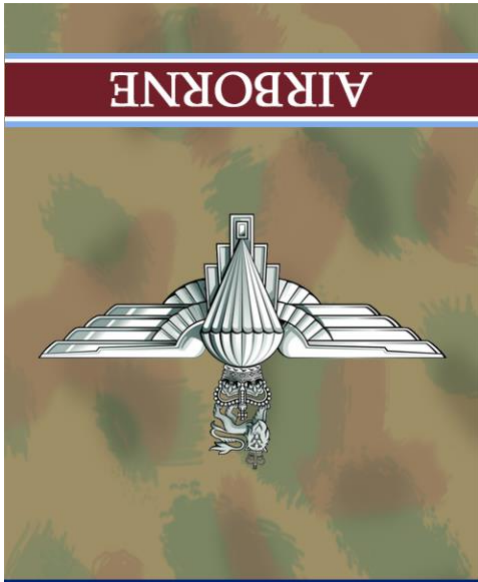
ELITE

CCV	GM/PIN	LM	0/+1/+2
SMG	9/5	Pts	56/66/76

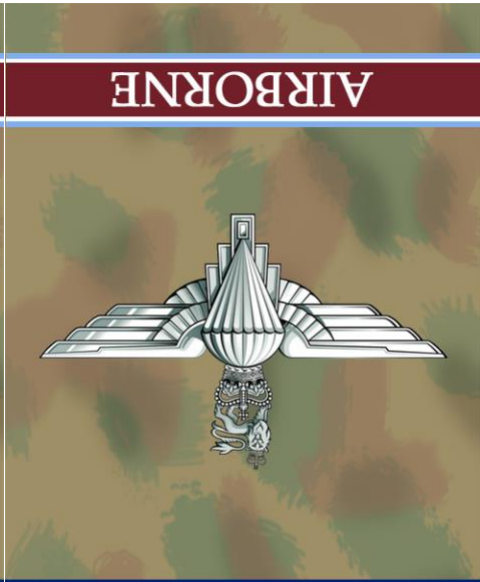
CCV	GM/PIN	Points
SMG	8/4	51

RIFLE	9/5	20
SMG	7/3	20

CCV	GM/PIN	WF/REP	Points
Bren	5/1	-7/1+	61



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Add "To Hit" result to FV (To Hit must inc "0")
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #
 Target in Wood/Jungle/Orchard
 ignore Terrain CV

Add "To Hit" result to HE (to hit must inc "0")
 Add "To Hit" result to AP,
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #

BRITISH

BRITISH

RANGE	To Hit #	crewed/uncrewed	FV
CLOSE	NA	NA	-
MEDIUM	0-2	0	0
LONG	1	2	0
EXTREME	2	3	0

RANGE	To Hit AP/HE	FV
CLOSE	0-3	2/0
MEDIUM	0-1	2/0
LONG	-	-
EXTREME	-	-

MMG

GUN CREWMAN

2" MORTAR

PIAT

MMG

GUN CREWMAN

2" MORTAR

PIAT

CLOSE	MEDIUM	LONG	EXTREME
+3 (+1)	+3 (+1)	+3 (+1)	+3 (+1)

Morale/Panic **4/5**

Morale/Panic **3/4**

Morale/Panic **4/5**

Morale/Panic **4/5**

ELITE

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CCV	GM/PIN	WF / REP	Points
MMG	4/0	-7(-5)/1+	114

CCV	GM/PIN	Points
Rifle	8/4	15

CCV	GM/PIN	WF / REP	Points
2" Mortar	4/0	-5(-2)/2+	71

CCV	GM/PIN	WF / REP	Points
PIAT	4/0	-4/4+	85

Do not add "To Hit" result to HE FV
 Two man crew "To Hit" -1
 One man crew "To Hit" -2
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #

RANGE	To Hit	AP	HE
CLOSE	0-5	8	-2
MEDIUM	0-3	6	-2
LONG	0-1	4	-2
EXTREME	1	3	-2

6pdr AT GUN

6pdr AT GUN



Dam/Des
 5/9

WF /REP

-5/2+

Points

186