



USA

USA

USA

USA

PLATOON LEADER

SQUAD LEADER

RIFLEMAN

BAR




Morale/Panic
5/7




Morale/Panic
4/6




Morale/Panic
3/4

VETERANS




Morale/Panic
4/5

VETERAN

CCV	GM/PIN	LM	0/+1/+2
SMG	8/4	Pts	55/65/75

VETERAN

CCV	GM/PIN	Points
SMG	7/3	47

VETERANS

CCV	GM/PIN	Points
RIFLE	8/4	14
SMG	6/2	14

VETERAN

CCV	GM/PIN	WF/REP	Points
BAR	6/2	-7/1+	44



USA



USA

RANGE	To Hit #	AP/HF
CLOSE	0-3	0-1
MEDIUM	0-1	2
LONG	-	-
EXTREME	-	-

Add "To Hit" result to **HF** (to hit must inc "0")
 Add "To Hit" result to AP.
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #
 No moving fire.

BAZOOKA

RANGE	To Hit #	crewed/uncrewed	FV
CLOSE	NA	NA	NA
MEDIUM	0-3	0-1	1
LONG	0-1	1	1
EXTREME	1	2	1

Add "To Hit" result to FV (to hit must inc "0")
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #
 Target in Wood/Jungle/Orchard
 ignore Terrain CV

60mm MORTAR

MMG






CLOSE	MEDIUM	LONG	EXTREME
+3 (+1)	+3 (+1)	+3 (+1)	+3 (+1)

Morale/Panic
4/6

VETERAN

FLAMETHROWER

CLOSE
+5

Morale/Panic
4/6

VETERAN

BAZOOKA




CLOSE	MEDIUM	LONG	EXTREME
0-3	0-1	1	1

Morale/Panic
3/5

VETERAN

60mm MORTAR




CLOSE	MEDIUM	LONG	EXTREME
NA	0-3	0-1	1

Morale/Panic
3/5

VETERAN

CCV	GM/PIN	WF/REP	Points
MMG	4/0	-7(-5)/0+	115

CCV	GM/PIN	WF/REP	Points
FT	3/0	-5/7	73

CCV	GM/PIN	WF/REP	Points
Bazooka	3/0	-2(0)/4+	52

CCV	GM/PIN	WF/REP	Points
60mm	3/0	-5(-2)/2+	61



USA



USA

Add "To Hit" result to HE FV (if to Hit inc "0")
Two man crew "To Hit" -1
One man crew "To Hit" -2
Target Acquired: "To Hit" +1
Target Moving: Positive "To Hit" #

RANGE	To Hit	AP	HE
CLOSE	0-5	7	-1
MEDIUM	0-3	5	-1
LONG	0-1	3	-1
EXTREME	1	2	-1

37mm AT GUN

Add "To Hit" result to HE FV (if to Hit inc "0")
Two man crew "To Hit" -1
One man crew "To Hit" -2
Target Acquired: "To Hit" +1
Target Moving: Positive "To Hit" #

RANGE	To Hit	AP	HE
CLOSE	0-5	9	0
MEDIUM	0-3	7	0
LONG	0-1	5	0
EXTREME	1	4	0

57mm AT GUN

HMG



0-12"	12"-36"	36"-60"	60"+
+3 (+1)	+3 (+1)	+3 (+1)	+3 (+1)
AP 0*	AP -1	-	-

Morale/Panic
4/6

* see page 13

VETERAN

GUN CREWMAN



Morale/Panic
2/3

VETERAN

37mm AT GUN



Dam/Des
5/9

CCV	GM/PIN	WF/REP	Points
Rifle	7/3	-5/2+	8






57mm AT GUN



Dam/Des
5/9

CCV	GM/PIN	WF/REP	Points
HMG	4/0	-7(-5)/0+	120

CCV	GM/PIN	WF/REP	Points
HMG	4/0	-7(-5)/0+	120

M4A1		M5A1		M8		M3 HALFTRACK																																																																																											
																																																																																																	
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Add "To Hit" result to HE FV (if To Hit inc "0")
 One man crew "To Hit" -2
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #

RANGE	To Hit #	AP	HE	MG
CLOSE	0-5	-	7	2
MEDIUM	0-3	-	5	2
LONG	0-1	-	3	2
EXTREME	1	-	2	3/-



M8 HMC

M8 HMC





FRONT	5	4	3
<small>K/S/L</small>			
SIDE	3	2	1

Morale/CE

4/9

Add "To Hit" result to HE FV (if To Hit inc "0")
 One man crew "To Hit" -2
 Target Acquired: "To Hit" +1
 Target Moving: Positive "To Hit" #

RANGE	To Hit #	AP	HE	MG
CLOSE	0-5	-	10	2
MEDIUM	0-3	-	8	2
LONG	0-1	-	6	2
EXTREME	1	-	5	3/-



M10

M10





FRONT	6	5	4
<small>K/S/L</small>			
SIDE	3	2	1

Morale/CE

4/9

OVR	3	WF/Rep Main (MG)	Points
BOG	7	-5(-7)/2+	296

OVR	3	WF/Rep Main (MG)	Points
BOG	7	-5(-7)/2+	327